

The Nature of Art (incursion)

Teacher checklist

Schedule	Each class will participate in learning activities (see over the page) which will take approximately 1.5 hours (timing for each class will be negotiated on booking).
Venue	The program begins in the student's home room, with the following three activities (traditional games, toy making and dress up game) based in separate classrooms with students rotating amongst these rooms. The traditional games activity will preferably be held outside. The program will attempt to follow your normal school recess and lunch breaks.
Risk management advice	Please see The Nature of Art risk management plan document on the OHEEC website.
Clothing	Students will wear their school uniform and will be provided with aprons to ensure paint or other craft material do not damage their school uniforms.
What to bring	All resources and equipment will be provided.
Staffing	It is expected that teachers actively supervise their class throughout the day to support student learning and behaviour management.
Extreme or wet weather	The incursion operates indoors in all weather. If raining it would be desirable to have access to a dry area where invertebrate investigations can be conducted.
Cancellations	Cancellations need to be made within 2 weeks of the date of the fieldtrip or a cancellation fee \$40.00 per class will be charged. If cancellation occurs due to inclement weather on the day, no fee will be charged. If there is a need to cancel on the day, please leave a message by dialling 9247 7321 as early as possible or The Principal on 0400 230 699.
Medical or special needs	Please advise OHEEC staff of any student with special needs when booking the incursion (e.g. disabilities, mobility issues allergies, behaviour issues etc).
Pre-excursion activities	Pre-visit activities carried out prior to the incursion will help students better understand their incursion content and provide links with classroom learning. Please see The Nature of Art program page on the OHEEC website for activities.

The Nature of Art

Summary of Learning Activities and Outcomes

Please note: program is subject to change depending on the rotation of activities amongst a number of classes.

Activity	Outcome
<p>1. Introduction Students are introduced to the program and how they will be studying Visual Arts and Science Living World observing different invertebrates located within the school. Students and EEC teachers discuss different forms of artwork including sculptures, drawings and scratch art.</p>	<p>Develop listening skills and an understanding of what is the living world and different artforms.</p>
<p>2. Invertebrate Search Students investigate leaf litter and gardens to discover types of invertebrates living in the school playground.</p>	<p>Compare and contrast various family groups through photographs and stories and identify differences between past and present.</p>
<p>3. Invertebrate investigations Students use magnifiers, digital microscopes, and ID charts to investigate invertebrates discovered in the garden. Use preserved invertebrates to notice features of various insects.</p>	<p>Compare features and characteristics of living and non-living things.</p>
<p>4. Sketch it Students use pencils and charcoal to sketch an insect.</p>	<p>Use the forms to suggest the qualities of subject matter</p>
<p>5. Sculpture Using clay students create a sculpture of their invertebrate. Natural objects such as twigs, gum nuts and leaves can be used in the create of the sculpture.</p>	<p>Represent the qualities of experiences and things that are interesting or beautiful by choosing among aspects of subject matter</p>
<p>6. iPad artwork Students investigate a variety of iPad apps to create artwork about their invertebrate.</p>	
<p>7. Gallery Walk Students display their various artworks and participate in a gallery walk.</p>	